

## 1 Transferring your code to eniac

1. To upload your programs on one of the cslab machines you can use **sftp** in order to transfer your code to eniac. First, open a terminal window and navigate to the local directory where the files you want to upload are. For example, if your *.cpp* files are in the Downloads folder of your machine, do

```
cd ~/Downloads
```

2. To **sftp** to the server type:

```
sftp your_username@eniac.cs.hunter.cuny.edu
```

3. You can create or navigate directories here to organize your files (see review of shell commands below). Upload your files by typing:

```
put file
```

Or, to upload multiple files at the same time:

```
mput file1 file2 ...
```

4. When you've uploaded all your files type:

```
exit
```

This will bring you back to your local machine.

## 2 Using SSH

1. Type:

```
ssh your_username@eniac.cs.hunter.cuny.edu
```

Username are case sensitive.

2. **Enter your password** (note that when entering a password, no characters appear on the screen). Passwords are case sensitive.
3. Now you're at a gateway machine called eniac. Don't do any processing on eniac – just ssh through eniac to one of the lab machines:

```
ssh your_username@cslabX.cs.hunter.cuny.edu #where X is a number 1 through 29.
```

You can pick any machine. If the machine is down, try another. For example, to log in to the 2nd machine type:

```
ssh your_username@cslab2.cs.hunter.cuny.edu
```

4. All cslabX machines and eniac see the same directories for your account. That means that you see the same files on all machines.
5. Now that you are logged into a Linux machine in the lab, you can remotely compile and run your program with `g++` (see next section).

### 3 Compiling your code with g++

#### Separate compilation:

We're now often working with multiple source files that must be compiled into a single executable.

Let's say your programming project consists of the following files:

```
ClassA.hpp ClassA.cpp ClassB.hpp ClassB.cpp program1.cpp main.cpp
```

You compile only the .cpp files.

To compile your program with g++, in a terminal window, navigate to where the files are, and type:

```
g++ -o myprogram ClassA.cpp ClassB.cpp program1.cpp main.cpp
```

This will produce an executable file named `myprogram`. To run the compiled program, type in the terminal window:

```
./myprogram
```

Alternatively, if you compile the program without giving the output file name (leaving out the command option `-o myprogram`), the executable file will be called `a.out`, which you can execute the same way:

```
./a.out
```

## 4 Review of shell commands

You need to know just a few commands to work comfortably in a Unix terminal:

```
ls, cd, pwd, mkdir, cp, mv, rm
```

A brief summary:

Command	Use
pwd	print the current working directory
ls	list files in the current directory
ls path/to/directory	list files in the directory
cd path/to/directory	change working directory
mkdir newdirectoryname	create a new directory
cp file1 file2	make a copy of file1 called file2
mv file1 file2	rename (move) file1 as file2
rmdir directoryname	remove an empty directory
rm file	remove file
chmod <options> file	change file permissions (read +r, write +w, execute +x)
man command	documentation about the command

These are some useful directory shortcuts:

```
.    #the current directory
..   #the parent directory (relative to the current directory)
~    #the home directory
```

For example:

```
cd ..  #go to the parent directory (one level up)
```

## 5 References

**Unix Tutorial:** <https://info-ee.surrey.ac.uk/Teaching/Unix/unix1.html>

**Become a Command Line Ninja:**

<https://lifel hacker.com/5743814/become-a-command-line-ninja-with-these-time-saving-shortcuts>